

VITOR PÊGAS

ABOUT ME

Vitor Manuel Januário Lopes Pêgas

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WHAT DEFINES ME

I'm always trying to learn new things, with special care for those that will help me complete my task.

WORK EXPERIENCE

Oryzhon Studios 2012-2016 Game Developer, ORYZHON STUDIOS
Developed various games, Programming and Design.
Reference: · [Oryzhon Studios Website](#)

EDUCATION

Computer Science Msc 2016-present ISCTE - IUL
· School of Technology and Architecture
Description: Computer Science Master Degree at ISCTE-IUL, Lisbon, Portugal.

Computer Science Bsc 2013-2016 ISCTE - IUL
· School of Technology and Architecture
Description: Computer Science Undergraduate Programme at ISCTE-IUL, Lisbon, Portugal.

High School Degree 2010-2013 Escola Secundária Stuart Carvalhais
Average: 124/200 · *Science and Technology* · School: Escola Secundária Stuart Carvalhais
Description: The Science and Technology field provides knowledge on a wide variety of subjects such as Physics, Chemistry, Biology, Geology, Math and Portuguese Literature.

PORTFOLIO PROJECTS

Game October 2012 Road to Darkness
Road to Darkness is a 3D First-Person Horror Game.
[Play Road to Darkness](#)

Game May 2013 Global City Defender
Global City Defender is a 3D Tower-Defense Game.
[Play Global City Defender](#)

	<i>January 2014</i>	Project Kunami
<i>Game</i>		Project Kunami is a 3D FPS Survival Game. Play Project Kunami
	<i>May 2015</i>	Black Death Survival
<i>Game</i>		Black Death Survival is a Multiplayer Online 3D FPS Survival Game. Play Black Death Survival
	<i>July 2015</i>	Euro Escape
<i>Game</i>		Euro Escape is a 2D Casual game based on flappy bird mechanics. Play Euro Escape
	<i>July 2015</i>	Planet Miner
<i>Game</i>		Planet Miner is a 2D Casual game based on Motherload mechanics. Play Planet Miner
	<i>September 2015</i>	Ball Trouble
<i>Game</i>		Ball Trouble is a 2D Casual game based on Bubble Trouble mechanics. Play Bubble Trouble
	<i>October 2015</i>	ISCTE Football League
<i>Game</i>		ISCTE Football League is a 2D Multiplayer Soccer game based on Soccer Head mechanics, created as a College Project. Play ISCTE Football League
	<i>July 2013</i>	Online Strong Password Generator
<i>Website</i>		This website generates strong passwords using Javascript. Use Password Generator
	<i>May 2013</i>	Encryption / Decryption Application (Windows)
<i>Open Source Project</i>		This application is the previous version of webSAFE, made using VB.NET. Get S.A.FE
	<i>July 2014</i>	Bootstrap Blog
<i>Open Source Project</i>		All the files needed to setup a blog created with Bootstrap and PHP. Get Bootstrap Blog
	<i>July 2014</i>	Trading Website
<i>Open Source Project</i>		All the files needed to setup a trading website created with PHP. Get Trading Website
	<i>July 2015</i>	Auto Clicker
<i>Open Source Project</i>		This auto clicker will emulate mouse clicks in custom time intervals with custom start/stop hotkeys. Get Auto Clicker
	<i>September 2015</i>	Apollo News Portal / TV Guide / Weather
<i>Open Source Project</i>		Apollo Portal is a website that features latest news, tv guide and Weather information all in one place, using RESTful API's. Get Apollo Portal
	<i>February 2016</i>	Online Encryption/Decryption Tool
<i>Website</i>		webSAFE is a Secure and Free Encryption and Decryption online service using Javascript for client-side Encryption/Decryption, using AES-256. Use webSAFE

	<i>December 2015</i>	How to Create a FPS from Scratch in Unity
<i>Tutorials</i>		In this video series I teach people how to create a First Person Shooter from scratch in Unity. (Portuguese) Videos Playlist
	<i>June 2014</i>	How to Create a Simple Website
<i>Tutorials</i>		In this video series I teach people how to create a simple Website using HTML, CSS and PHP. Videos Playlist
	<i>November 2015</i>	3D Studio MAX Workshop
<i>Workshop Lecturer</i>		Lectured a Workshop about 3D Studio MAX at Lisbon Game Conference 2.0. Lisbon Game Conference Website
	<i>August 2016</i>	Planet Driller
<i>Game</i>		Created a 3D Game called Planet Driller. Available on Steam. Steam Store
	<i>October 2016</i>	Unity Workshop
<i>Workshop Lecturer</i>		Lectured a Workshop about Unity at Lisbon Game Conference. Lisbon Game Conference Website
	<i>November 2016</i>	Unity Workshop
<i>Workshop Lecturer</i>		Lectured a Workshop about Unity at Lisboa Games Week 2016. Lisboa Game Week Website
	<i>December 2016</i>	Unity Workshop
<i>Workshop Lecturer</i>		Lectured a Workshop about Unity at IEEE's Iscte-IUL Tech Days Tech Days Website
	<i>December 2016</i>	AffordaGolf
<i>Game</i>		Created a 3D Online Multiplayer Mini-Golf game. Steam Website
	<i>February 2017</i>	Unity Workshop
<i>Workshop Lecturer</i>		Lectured a Workshop about Unity at FISTA 17. FISTA Website
	<i>February 2017</i>	Ball Trouble 2.0
<i>Game</i>		Ball Trouble 2.0 is a remake of Ball Trouble, with improved graphics, gameplay mechanics and modes. Steam Website

COMPUTER SKILLS

<i>Basic</i>	PYTHON, Unreal Engine 4, UML, GIT, SVN, L ^A T _E X, AngularJS, NodeJS
<i>Intermediate</i>	Microsoft Windows and Office, Foundation, Bootstrap, SASS, Javascript, jQuery, JAVA, C#, VB.NET, C/C++, 3DS Max, SQL, JSP/Servlets
<i>Advanced</i>	HTML5, CSS3, PHP, Unity5

OTHER INFORMATION

Communication Skills 2015 . 2016 · Workshop Lecturer at Lisbon Game Conference

Languages PORTUGUESE · Mother tongue

 ENGLISH · Advanced (Conversationally fluent)

 SPANISH · Basic (Simple words and phrases only)

Interests Programming · Game Development · Arduino · Hardware ·

February 4, 2017